



GREATER BRISBANE CONFERENCE BY-LAWS

This document provides a simplified guide for schools, staff, coaches, players, officials, and spectators on how sport is conducted within the Greater Brisbane Conference (GBC).

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1. Executive Summary

- The GBC's purpose is to promote safe, fair, and respectful interschool sport competition.
- All schools, staff, players, officials, and spectators are expected to demonstrate honesty, respect, and fair play.
- Schools must follow all team selection rules, safety requirements, and competition procedures.
- This document outlines general competition rules, carnival responsibilities, and the key rules for each sport.
- Sport-specific sections should be read together with the general behaviour, safety, and competition guidelines.

2. Key Principles

- Play fairly and safely.
- Show respect to everyone involved.
- Follow the rules and the spirit of the competition.
- Put student wellbeing ahead of results.
- Communicate early if there is a problem.

3. Conduct and Behaviour

Everyone involved in GBC sport is expected to act with respect, honesty and self-control. This includes schools, staff, coaches, players, officials and spectators.

General Behaviour

- Play hard but play fair.
- Respect the host school's rules and expectations.
- Remember that sport is about more than the ladder or results.
- Harassment, bullying or abuse of any kind is not accepted.
- Players may only compete in their designated age group, or that of a higher age group. Competing in younger age groups is not permitted under any circumstances. Age groups are determined by the type of activity:
 - Swimming, Cross Country and Athletics Carnivals: Age groups are determined strictly by date of birth
 - Regular inter-school sport fixtures: Age groups are determined by school year level.

School Responsibilities

- Support the GBC constitution, by-laws and activities.
- Help protect the values, culture and reputation of the conference.

Coaches and Team Staff

- Follow both the rules and the spirit of the competition.
- Have teams ready on time.
- Do not coach from inside the playing area unless the sport allows it.
- Respect referees and umpires, even if you disagree.
- Do not encourage illegal tactics, time-wasting, abuse, dissent, inappropriate language or foul play.

Officials

- Officials should be appropriately trained, presented and prepared.
- They should use clear signals and apply rules consistently.

- Appointment requirements for each sport must be followed.

Players

- Players are expected to behave well on and off the field.
- They should respect teammates, opponents and officials.
- They should accept decisions and avoid poor behaviour, spite or abuse.
- Performance-enhancing or inappropriate drug use is prohibited.
- A player sent off or dismissed will receive at least a one-match suspension in that sport. A bye does not count as the suspension match.

Spectators

- Support teams positively and respectfully.
- Do not abuse players, coaches or officials.
- Do not approach referees or umpires before, during or after matches.
- No alcohol is allowed for spectators during matches.
- The host school may remove anyone whose behaviour is unacceptable.
- Spectators should keep venues clean and follow any current government requirements.

Dress and Equipment

- Players, officials and referees must wear the correct uniform or clothing for their sport.
- Clothing and footwear should be neat, safe and suitable.
- Sport-specific uniform rules must also be followed.

All-Sports Rules

- The host school must make sure the venue is safe and ready.
- Only authorised people may enter playing areas.
- Unsporting conduct, dangerous play and deliberate rule-breaking are not allowed.
- Sport-specific rules still apply and should be read with these general rules.

4. Competition Rules

These rules explain how GBC competitions are organised, how teams are selected, and what happens when there are disputes, finals, forfeits, cancellations or weather interruptions.

Competition Structure

- GBC competitions are played between member schools across both Secondary and Primary age groups.
- Visitor schools may be invited to participate, however they are not eligible for trophies and competition points.
- The sports played in the GBC Competition are open to change. At the time of publishing, the Secondary competition consists of Boys and Girls AFL, Boys and Girls Basketball, Boys and Girls Football, Boys Indoor Cricket, Girls Netball, Boys and Girls Touch Football and Boys and Girls Volleyball.
- The Primary competition consists of Mixed AFL, Mixed Basketball, Mixed Football, Mixed Indoor Cricket, Mixed Netball and Mixed Touch Football.
- Weekly, inter-school sport competitions currently run in Term 1, Term 2 and Term 3. There are no inter-school sport competitions held in Term 4.
- Currently the GBC Swimming carnival is held in Term 1. The Cross Country carnival is held in Term 2. The Athletics carnival is held in Term 3 and a Sport Gala day is held in Term 4.

Who Can Participate

- Schools are expected to field the teams listed in the by-laws wherever possible.

- To count as participating, a team should play at least 75% of its season.
- All schools must follow the code of conduct, safety rules and selection rules.
- Schools that do not follow the by-laws may be asked to explain why they should remain in the competition.
- A competition will not take place unless there is a minimum of 3 participating teams.

Age Groups and Divisions

- Secondary weekly team sports are contested across three levels: Junior (Years 7-8), Intermediate (Years 9-10), and Senior (Years 11 -12)
- Primary weekly team sports are organised as follows: Years 3–4 play together and Years 5–6 play together, with all teams competing as mixed teams.
- Carnival sports (Swimming, Cross Country and Athletics) are contested in standard age groups with a students age group determined by the age they will be on 31 December in the year of competition.

Team Selection

- Students are selected based on age, grade and the by-laws for that sport.
- No student may be 19 or older on 1 January of the competition year.
- In the Secondary competition, Schools must select and field higher grade teams before lower grade teams.
- In the Primary competition teams should be balanced fairly, particularly when a school has more than one team per age group.
- Students competing in Secondary sport cannot usually play in more than one team in the same sport on the same day unless replacing an injured or absent player in a higher team.
- If a student is to play across two teams in the same sport the opposition school must be notified before the start of the match.
- All players are to be listed on official team sheets for each match contested. Team sheets are available for download on the GBC website.
- Playing outside these rules may lead to loss of points.

Problems, Exceptions and Disputes

- If a school requires a variation from the by-laws, it must notify the opposing school prior to the scheduled match.
- Schools are expected to follow the by-laws unless a clear agreement has been made in advance.
- If no contact is made before the match, the school may lose competition points.
- Formal protests should be supported by written evidence, such as signed team sheets.
- If the evidence shows a breach, points may be forfeited. If both schools agreed in writing beforehand, the result may stand.
- If evidence is unclear or missing, the GBC Executive Committee may review the matter.

Finals and Ladder Positions

- GBC Secondary competitions may include finals. Primary competitions do not maintain a competition ladder or contest finals.
- Season competition points are used to determine ladder positions going into finals. In all Secondary sports a win is awarded 3 points, a draw is awarded 1 point each and a loss is awarded 0 points. If a match is washed-out then 1 point is awarded to each team.
- If a final is to be played, it will be contested between the two highest ranked teams at the end of the competition.
- Winning a final determines the higher finishing position, even if regular season results were different.

- If teams are level on points at the end of the regular season matches, the following methods are used to determine final positions.
 - The team that won the regular season encounter between the two schools will be placed above the other team on level points.
 - Should there be no result in the fixture between the two schools, they shall be separated using the points differential between the two tied teams and their matches against the teams ranked immediately above and below the position of the tie.
 - If there are more than two schools on even points and option one above does not separate the teams, teams will then be separated with the use of points differential between the tied teams; that is, using the points scored for and against each team in the matches involving the tied teams only.
 - Should teams still be unable to be separated, teams will be separated using points for and against accumulated only in games between all tied teams and the teams ranked immediately above and below the position of the tie
 - Should teams still be unable to be separated, teams will be separated using points for and against accumulated in all games across the season.
- If the two teams playing off for the premiership both finished on the same number of points on the ladder and the Final ends in a drawn match, the two teams will share a Premiership.
- If a final is washed out, the higher-placed team will keep the higher finishing position.
- Neutral officials should be used for all finals where possible and will be arranged by GBC in conjunction with the host school.

Results

- The home school is usually responsible for reporting results.
- Results must be sent to the Executive Officer by 2:00 pm on the day of the match.
- For finals at central venues, reporting arrangements may be coordinated separately.

Forfeits, Cancellations and Byes

- A team that forfeits loses the points for that match.
- The non-offending team receives the maximum points available, and standard for-and-against values will be applied depending on the sport. (See sport specific chapters)
- If matches are cancelled by government direction or by mutual agreement for safety reasons, they are usually treated as draws with no score recorded.
- If one school withdraws on its own for safety or other major reasons, the matter may be treated as a forfeit and then reviewed.

Heat, First Aid and Start Times

- Schools must provide appropriate first aid and follow heat and hot weather policies. (****GBC First Aid, Concussion and Heat Policies to be linked in appendix**)
- Home schools must provide the required medical support for each sport.
- Medical staff should be easy to identify and clearly visible from the playing surface.
- In hot conditions, schools should provide drinking water and, where possible, shade.
- Teams should be ready to play on time and play should commence no later than 15 minutes after the scheduled start unless another arrangement has been agreed or exceptional circumstances apply.
- Exceptional circumstances may include accidents, major traffic delays, or other serious issues discussed between schools.

Wet Weather, Shortened Matches and Rescheduling

- The host school is to determine if the court/fields are in a suitable state for play to commence on the morning of competition. This decision is to be communicated by 6am. If weather makes play unsafe and the match is washed out before the start of play, competition points are shared.
- In the event that a game is shortened due to unforeseen circumstances (weather, serious injury, emergency evacuation etc) the following will apply:
 - If the match is stopped before the half time break, (or before 25 minutes of play has occurred for those sports without half time breaks, eg Volleyball) the match will be deemed a draw.
 - If the match is stopped after the half time break, (or after 25 minutes of play for those sports without half time breaks the score at the time of the stoppage will be declared the final score.
 - If the match is stopped after the half time break, (or after 25 minutes of play for those sports without half time breaks) and the two teams are drawn, the match will be deemed a draw
- Washed out, or shortened matches will not be replayed.
- If more than 75% of matches in a season are lost to inclement weather, no premiership may be awarded in that grade.
- Matches are expected to be played on the scheduled date and time unless both schools agree to a change.
- Schools may ask to reschedule in exceptional circumstances, but the other school is not required to agree.

5. GBC Carnivals

These rules explain how the three GBC carnivals are run, the specific event formats, points and details, and how event duties are shared.

Carnival Rules

- For swimming and track and field carnivals, both the school spectator seating, and lane allocations rotate each year. See appendix for details.
- Trophies and pennants are awarded for age groups, overall results, percentage results and co-educational aggregate results where relevant.
- Medals will be awarded to the GBC Age Champions in Swimming and Track and Field. This will be awarded to the boy and girl in each age group who scores the most points from competition events.
- Schools may appoint team captains or representatives for presentation duties.

6. Swimming

Swimming is run as a carnival-based competition with age-group events, aggregate scoring and clear rules about entries, officials, points and conduct.

Key Rules

- Swimming includes age-group, aggregate, percentage and co-educational awards for boys and girls, plus age champion awards.
- Age groups run from 9 years through Open.
- A swimmer may compete in their own age group or a higher age group only, and must stay in that chosen age group for the duration of the carnival.
- Schools must provide support officials such as timekeepers as required.
- Schools sit in a set order and swimmers compete in designated lanes.
- Dead heats share points, and tied records are shared.
- Points are awarded for each event as follows:
 - 'A' category races: 1st = 8 points, 2nd = 6 points, 3rd = 5 points, 4th = 4 points, 5th = 3 points, 6th = 2 points, 7th = 1 point.
 - 'B', 'C' and 'D' category races are awarded HALF the points of 'A' category races
 - Relay races are awarded DOUBLE the points of 'A' category races.
- School colours should be worn for costumes and caps.
- Mechanical barracking devices are not allowed, and silence is required at race starts.
- The one-start rule applies, so a false start leads to disqualification.

*****See Appendix for a full list of Swimming Events, Categories and Points breakdown**

7. Cross Country

Cross country is a medium-risk endurance event. The focus is on safe course setup, suitable supervision, fair scoring and clear event organisation.

Safety and Supervision

- Cross country is considered a medium-risk activity.
- An adult with first aid knowledge must be present, and a school staff member 4remains responsible if an outside instructor is used.
- Leaders should be suitably experienced or accredited.
- A first aid kit must be available, and emergency transport should be planned.

- Courses must be checked carefully for terrain, obstacles, weather conditions, hydration needs, supervision points and finish safety.
- Students should be physically fit to participate, wear appropriate footwear, and stay hydrated.
- Weather conditions should be monitored, and events should be modified or stopped if conditions become unsafe as judged by the head referee.

Key Rules

- Cross country includes age-group, aggregate, percentage and co-educational awards for boys and girls.
- Age groups run from 9 years through Open.
- Race distances increase by age group, from shorter junior races up to longer Senior races.
- Each runner competes in one age group only.
- Schools may nominate up to 10 runners in each age group, with the first 5 finishers counting towards the team score.
- Lowest total points wins. Absent or non-finishing runners receive a score one place below the last finisher.
- Schools may be asked to provide officials, and outside officials may also be used.
- Competitors must wear correct school uniform, correct numbering and suitable footwear. Metal screw-in spikes are not allowed.

******See Appendix for a full list of Cross Country race distances, and Points breakdown***

8. Track & Field

Track and field carnival includes running, jumping and throwing events across multiple age groups and divisions. The focus is on safe event management, fair competition and clear carnival rules.

Safety and Supervision

- Track and field includes activities with different risk levels: running events are generally low to medium risk, while high jump, discus and javelin are higher risk.
- An adult with first aid knowledge must be present, and a school staff member remains responsible if an outside coach is used.
- Leaders should be suitably experienced or accredited.
- A first aid kit must be available, and all equipment and venues must be checked for safety before use.
- Students should wear suitable footwear. Spikes may be used only where appropriate and safely managed.
- Non-participants should be kept clear of event areas.
- Throwing, jumping and running events must be carefully supervised, with safe setup and clear activity zones.
- Students should only compete if fit to do so, and they should warm up properly and follow safety instructions.

Key Rules

- Track and field includes age-group, aggregate, percentage and co-educational awards, as well as age champion awards.
- Athletes may compete in their own age group or a higher age group only, except where specific event rules allow otherwise.
- Officials are appointed by the association, and schools may also be asked to provide officials.
- Points are awarded by placing, with 'A' division events worth full points, lower divisions worth HALF reduced points, and relays worth DOUBLE points.
- School uniforms should be worn, and mechanical barracking devices are not allowed apart from non-electric megaphones.

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- If an athlete is entered in overlapping events, event officials should help where possible, but the athlete is responsible for getting to each event on time. Athletes should check in with field events but priority will be given to track events.
- Jumping and throwing events usually allow three attempts.
- GBC arranges the provision of implements and equipment such as shots, discuses and javelins, with sizes and weights based on age and gender.
- High jump rules, starting heights and approved techniques vary by age group.
- Javelin is only available for older age groups.

******See Appendix for a full list of Track and Field Events, Categories, Starting Heights and Weights, and Points breakdown.***

9. AFL

GBC AFL is a modified, lower-contact form of Australian rules football. The main focus is safety, clear positions at restarts, fair participation and simple match administration.

Safety and Supervision

- AFL is a medium-risk activity.
- A qualified adult with first aid knowledge must be present, and concussion support is required.
- A school staff member remains responsible if an outside coach is used.
- A first aid kit must be available.
- Players should wear suitable footwear, and damaged equipment must not be used.
- Mouthguards are required for all age groups unless there is medical exemption documentation. Headgear is optional.
- Any player with bleeding must leave play until treated and cleared to return.

Key Rules – Secondary

Overarching rules	Unless varied below – GBC AFL is to be played as per the play.afl Junior Football Rules - Program Handbook.
Competitions	Senior 1st, Intermediate 1st, Junior 1st for both Boys and Girls
Team Size	Maximum of 12 players per team with 9 players on the field at any one time. A minimum of 6 players is required to commence or continue a match. A school having less than 6 players by 15mins after the scheduled start time shall forfeit the match, notwithstanding the guidelines outlined in 'Heat, First Aid and Start Times' in Section 4 – Competition Rules . Players are split into 3 zones with 3 players starting in each zone (Back, Centre, Forward) Once game is in play, players may go anywhere, and anyone can score. At umpires discretion players may be moved back to zone to stop congestion.
Match Duration	4 x 10min quarters. 3min break between quarters and 4min break at half time. No injury or extra time is added.
Equipment	The host school is to provide quality match balls, field markers and goal posts. Senior and Intermediate Boys use Size 5 ball Junior Boys and All Girls Grades use Size 4 ball
Court/Field Dimensions	Approx 100m x 80m rectangle or oval shape and may be adjusted to suit individual school sport facilities.
Match Start Times	Match times arranged by host school, with some flexibility by agreement.
Umpire/Referees	Qualified umpires should be used especially for senior matches. Goal umpires are not required but may be used in Finals.
Competition Points	3 for a win, 1 for a draw, 0 for a loss. Washed out matches will receive 1 point each.
Scoring	A goal is awarded 6 points. A behind is awarded 1 point. Each team to keep score and compare at each break plus end of game.
Forfeit Scores	For all secondary matches, a score of 60 - 0 will be recorded to the non-forfeiting side.
Substitutes	Unlimited substitutions can be made in all grades however a substituted player must completely leave the field before a fresh interchange player can step onto the ground. Substitutions can be made at any time during live play.

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Uniform	Players are to wear numbered school uniforms and non-metal studded boots. When uniforms clash, it is the responsibility of the Away/Visiting team to source alternate jerseys or numbered bibs.
Player Conduct	A player sent off receives at least a one match suspension
GBC Sport Specific Rules	Ball up between 2 centre zone players – must hit ball from contest. To help with congestion the umpires may ask players to vacate the area (10-15m) Players contesting a ball up must hit the ball to advantage and cannot grab the ball out of the air. A Mark is awarded when a player catches a ball directly from a kick. Ball must travel 10m Maximum of 2 bounces then the player must kick or handball the ball. Players cannot run more than 15m without bouncing the ball. Deliberately kicking the ball off the ground is not permitted. Full tackle allowed and mouthguards are advised. Heads will be protected at all times and no sling tackles with players roughly taken to ground. Players are allowed to shepherd/block another player by using their body within 5m of the ball but cannot hold the player with their hands or arms.
Host School Responsibilities	Provide umpires, first aid, score sheet, match ball, field markers, goal posts and organise a timekeeper.

Key Rules – Primary

Overarching rules	Unless varied below – GBC Primary AFL is to be played as per the play.afl Junior Football Rules - Program Handbook.
Competitions	Mixed Year 3-4 and Mixed Year 5-6. Each team may be made up of both boys and girls in any ratio.
Team Size	Maximum of 12 players per team with 9 players on the field at any one time. A minimum of 6 players is required to commence a match.
Match Duration	4 x 10min quarters. 2min break between quarters and 3min break at half time. No injury or extra time is added.
Equipment	The host school is to provide a quality match balls. Yr 3-4 = Size 2 Yr 5-6 = Size 3
Court/Field Dimensions	Approx 60m x 40m rectangle or oval shape and may be adjusted to suit individual school sport facilities.
Match Start Times	Match times arranged by host school, with some flexibility by agreement.
Umpire/Referees	Umpires shall be organised by the host school and should have the necessary qualifications to officiate a game of AFL. Each match should be played with a minimum of one umpire who should teach and explain the rules where appropriate.
Competition Points	No competition points are kept in Primary competitions.
Scoring	A goal is awarded 6 points. A behind is awarded 1 point.
Substitutes	Unlimited substitutions can be made in all grades however a substituted player must completely leave the field before a fresh interchange player can step onto the ground. Substitutions can be made at any time during live play.
Uniform	Players to wear numbered school PE or sports uniform and moulded boots.

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Player Conduct	
GBC Sport Specific Rules	A ball up between 2 centre zone players will be used to restart the match after each quarter and after a goal has been scored. To help with congestion the umpires may ask players to vacate the area (10-15m) Players contesting a ball up must hit the ball to advantage and cannot grab the ball out of the air. They must knock, palm or punch the ball and cannot play the ball again until it has been touched by another player. A Mark is awarded when a player catches a ball directly from a kick. Ball must travel 10m Maximum of 1 bounce then the player must kick or handball the ball. Players cannot run more than 10m without bouncing the ball. Deliberately kicking the ball off the ground is not permitted. If play moves out of bounds a free kick is awarded against the player who last kicked the ball. If the ball goes out of bounds off a players hands or body, the umpire will conduct a ball up. Goals cannot be scored from a boundary free kick. Modified tackling only (2 handed grab) and must avoid slinging/swinging a player to the ground. No bumping, barging, smothering, fending off, shepherding, stealing the ball, deliberate out of bounds or deliberately rushed behind.
Mercy Rule	If a team is being heavily outplayed, the umpire, in consultation with both team coaches may enforce a mercy rule. This may include one or more of the following options: - After a goal is scored the opposition team can receive a free kick from the middle of the field instead of a ball up. - Once a player scores, they cannot be the next player to score - Move certain players from offensive to defensive positions - Introduce passing restrictions (ie, every player on team must touch ball before a shot at goal can be taken) - Loaning a skilled player to opposing team. If the balance of play is restored, the umpire, in consultation with both team coaches may revoke the mercy rule.
Host School Responsibilities	Provide umpires, first aid, match ball, field markers and goal posts.

10. Basketball

Safety and Supervision

- Basketball is a medium-risk activity.
- An adult with first aid knowledge must be present, and a school staff member remains responsible if an outside coach is used.
- Leaders should be suitably experienced or qualified.
- A first aid kit must be available.
- Courts must be safe, non-slip, clear of obstacles and properly maintained.
- Players should wear suitable shoes and keep nails short.
- Any player with bleeding must leave play until treated and cleared to return.

Key Rules – Secondary

Overarching rules	Unless varied below – GBC Basketball is to be played as per the standard FIBA rules.
Competitions	Senior 1st, Senior 2nd, Intermediate 1st, Intermediate 2nd, Junior 1st, Junior 2nd for both Boys and Girls
Team Size	Maximum of 12 players per team with 5 players on the court at any one time. A minimum of 4 players is required to commence a match. A school having less than 4 players by 15mins after the scheduled start time shall forfeit the match, notwithstanding the guidelines outlined in 'Heat, First Aid and Start Times' in Section 4 – Competition Rules . If player numbers fall to below 4 during the match, it shall continue.
Match Duration	4 x 10min quarters. 1min break between quarters and 3min break at half time. No injury or extra time is added. Each team is permitted to have one time out in the 1 st , 2 nd and 3 rd quarters and two time outs in the 4 th quarter. All GBC Secondary matches will use a running-clock format, meaning the game clock continues during regular play, loose balls, and out-of-bounds whistles. The clock will stop only for official timeouts, shooting fouls/free throws, and player injuries. During the final two minutes of the fourth quarter, timing will switch to a standard stopped-clock format.
Equipment	The host school is to provide quality match balls. Senior and Intermediate Boys use Size 7 Junior Boys and All Girls Grades use Size 6
Court/Field Dimensions	
Match Start Times	Match times arranged by host school, with some flexibility by agreement.
Umpire/Referees	Qualified referees should be used especially for senior matches.
Competition Points	3 for a win, 1 for a draw, 0 for a loss. Washed out matches will receive 1 point each.
Scoring	The home team is to provide a timekeeper. A representative from each school should be appointed to keep score. If the visiting team is unable to provide a scorer, the home team should provide both timekeeper and scorer.
Forfeit Scores	For all secondary matches, a score of 30 - 0 will be recorded to the non-forfeiting side.
Substitutes	Unlimited substitutions can be made in all grades provided teams follow the official referee protocol for stopping a game.

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Uniform	Players are to wear numbered school uniforms and non-marking shoes. When uniforms clash, it is the responsibility of the Away/Visiting team to source alternate jerseys or numbered bibs.
Player Conduct	A player sent off receives at least a one match suspension
GBC Sport Specific Rules	Dunking is allowed during play but not before games, at breaks, and players must not hang on the ring. Keyhole zone defence is not permitted in any grades. Back court rule. Teams in all grades have 8 seconds after they gain possession of the ball in their backcourt to advance the ball completely past the centre line. Team Fouls – When a team has committed 4 player fouls (personal or technical) in a quarter, the bonus situation will apply with all subsequent player fouls resulting in two free throws. Technical Fouls – One free throw and possession at half court by the non-offending team is awarded for Technical Fouls.
Host School Responsibilities	Provide umpires, first aid, score sheet, match ball and organise score bench and timekeeper.

Key Rules – Primary

Overarching rules	Unless varied below – GBC Primary Basketball is to be played as per the standard FIBA rules.
Competitions	Mixed Year 3-4 and Mixed Year 5-6. Each team may be made up of both boys and girls in any ratio.
Team Size	Maximum of 12 players per team with 5 players on the court at any one time. A minimum of 4 players is required to commence a match.
Match Duration	4 x 10min quarters. 1min break between quarters and 3min break at half time. No injury or extra time is added. Each team is permitted one time out per quarter however the clock does not stop at any stage of the match.
Equipment	The host school is to provide a quality match balls. Yr 3-4 = Size 5 Yr 5-6 = Size 6
Court/Field Dimensions	Standard sized basketball court with hoops set at a height of 10ft (3.05m) If possible, Yr 3-4 games should be played with hoops at a height of 8ft (2.44m) Courts must be clearly marked and the surface must be deemed safe to play on by the host school.
Match Start Times	Match times arranged by host school, with some flexibility by agreement.
Umpire/Referees	Referees shall be organised by the host school and should have the necessary qualifications to officiate a game of Basketball. Each match should be played with a minimum of one referee with two being preferred. The referee should teach and explain the rules where appropriate.
Competition Points	No competition points are kept in Primary competitions.
Scoring	
Substitutes	Unlimited substitutions can be made provided teams follow the official referee protocol for stopping a game.
Uniform	Players to wear numbered school PE or sports uniform and non-marking shoes.
Player Conduct	

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GBC Sport Specific Rules	Keyhole zone defence is not allowed in GBC Primary matches. Effort to adhere to man to man rules must be applied. Back court rule. Teams in all grades have 8 seconds after they gain possession of the ball in their backcourt to advance the ball completely past the centre line.
Mercy Rule	If a team is being heavily outplayed, the referee, in consultation with both team coaches may enforce a mercy rule. This may include one or more of the following options: - All teams will return to the baseline once a goal has been scored - When defending the ball cannot be taken from the attackers hands. Possession turnovers must be won via interceptions - Once a player scores, they cannot be the next player to score - Attacking teams can only shoot from outside the key - Attacking teams can only try 3 point shots - Move certain players from offensive to defensive positions - Introduce passing restrictions (ie, every player on team must touch ball before a shot can be taken) - Loaning a skilled player to opposing team. If the balance of play is restored, the referee, in consultation with both team coaches may revoke the mercy rule.
Host School Responsibilities	Provide umpires, first aid and match ball

11. Indoor Cricket

GBC indoor cricket is played at an offsite commercial venue. Venue rules apply, supported by the key GBC requirements below.

Key Rules – Secondary

Overarching rules	Unless varied below – GBC Indoor Cricket is to be played as per the standard <i>Rules of the Game</i> from Australian Indoor Cricket.
Competitions	Boys - Senior 1st, Intermediate 1st, Junior 1st
Team Size	Teams have 8 players but may start a match with 6. A school having less than 6 players by 15mins after the scheduled start time shall forfeit the match, notwithstanding the guidelines outlined in ‘Heat, First Aid and Start Times’ in Section 4 – Competition Rules .
Match Duration	Matches consist of 2 x Innings with 16 overs per innings and 6 balls per over. Each team bats and bowls for one innings. Every player is to bowl for 2 overs and to bat in pairs for 4 overs. Each game generally lasts approximately 75mins.
Equipment	The venue provides balls and stumps. Helmets and pads are optional except for the wicketkeeper. Batters must wear gloves on both hands.
Court/Field Dimensions	
Match Start Times	Match times are arranged at the start of the term and, as all games are played at the one central venue, the draw may fall out of line with other sports being played that term.
Umpire/Referees	The commercial venue to provide umpires and record the score. Where available, electronic scoreboards are to be used.
Competition Points	3 for a win, 1 for a draw, 0 for a loss.
Scoring	Indoor cricket scoring is unique as it can combine physical runs with ‘bonus’ runs. However to claim any net bonus runs, the batters must successfully complete at least one physical run. - Physical run (1 run) – both batters run from the strikers crease to halfway down the pitch and cross over - Side Nets. Hitting the side wall nets earns 1 run (if closer to the batter) or 2 runs (if closer to the bowler) - Back Net. Hitting the back net on the full scores 6 runs. Hitting it after a bounce scores 4 runs - Front Net. Hitting the net directly behind the wicketkeeper results in 0 bonus runs. - Combinations. Hitting a side net followed by the back net scores 3 runs - Extras – Wides and No-Balls automatically add 2 runs to the batting teams score and are not re-bowled. 5 runs are deducted from the batting teams score every time a wicket falls. Batters must score off every third ball as a minimum. On the ‘third ball’ the score must change through either the batter scoring runs, or receiving a wide or no-ball.
Forfeit Scores	A score of 30 – 0 will be recorded to the non forfeiting team.

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Substitutes	Substitutes are typically only permitted in an original player is injured or falls ill during the match. Substitutes are generally only allowed to take the field. They cannot bat, bowl or keep wickets. If a team is short of players, the venue will have specific host rules to balance the game.
Uniform	Players must wear matching shirts, suitable sports pants, and non-marking rubber-soled shoes
Player Conduct	A player sent off receives at least a one match suspension
GBC Sport Specific Rules	
Host School Responsibilities	N/A. The commercial venue will provide stumps and balls. GBC to arrange a First Aid provider.

Key Rules – Primary

Overarching rules	Unless varied below – GBC Primary Indoor Cricket is to be played as per the standard <i>Rules of the Game</i> from Australian Indoor Cricket.
Competitions	Mixed Year 3-4 and Mixed Year 5-6. Each team may be made up of both boys and girls in any ratio.
Team Size	Teams have 8 players but may start a match with 6
Match Duration	Matches consist of 2 x Innings with 16 overs per innings and 6 balls per over. Each team bats and bowls for one innings. Every player is to bowl for 2 overs and to bat in pairs for 4 overs. Each game generally lasts approximately 75mins.
Equipment	The venue provides balls and stumps. Helmets and pads are optional except for the wicketkeeper. Batters must wear gloves on both hands.
Court/Field Dimensions	
Match Start Times	Match times are arranged at the start of the term but will generally start at 8am, 9:15am, 10:30am
Umpire/Referees	The commercial venue is to provide umpires and should teach and explain the rules where appropriate.
Competition Points	No competition points are kept in Primary competitions.
Scoring	Indoor cricket scoring is unique as it can combine physical runs with 'bonus' runs. However to claim any net bonus runs, the batters must successfully complete at least one physical run. - Physical run (1 run) – both batters run from the strikers crease to halfway down the pitch and cross over - Side Nets. Hitting the side wall nets earns 1 run (if closer to the batter) or 2 runs (if closer to the bowler) - Back Net. Hitting the back net on the full scores 6 runs. Hitting it after a bounce scores 4 runs - Front Net. Hitting the net directly behind the wicketkeeper results in 0 bonus runs. - Combinations. Hitting a side net followed by the back net scores 3 runs - Extras – Wides and No-Balls automatically add 2 runs to the batting teams score and are not re-bowled. 5 runs are deducted from the batting teams score every time a wicket falls.

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	Batters must score off every third ball as a minimum. On the 'third ball' the score must change through either the batter scoring runs, or receiving a wide or no-ball.
Substitutes	Substitutes are typically only permitted in an original player is injured or falls ill during the match. Substitutes are generally only allowed to take the field. They cannot bat, bowl or keep wickets. If a team is short of players, the venue will have specific host rules to balance the game.
Uniform	Players to wear school PE or sports uniform and non-marking rubber-soled shoes.
Player Conduct	
GBC Sport Specific Rules	
Host School Responsibilities	N/A. The commercial venue will provide stumps and balls. GBC to arrange a First Aid provider.

12. Football (Soccer)

Football is played as a medium-risk contact sport. The main focus is player safety, suitable supervision, qualified officiating and clear rules for senior and primary competitions.

Safety and Supervision

- Football is a medium-risk sport and modified rules should be used where appropriate for age groups.
- An adult with first aid knowledge must be present, and accessible first aid support should be available during competition.
- A school staff member remains responsible if an outside coach is used.
- Leaders and officials should be suitably experienced or qualified.
- Fields must be safe, level, clear, well marked and properly equipped.
- Players should wear safe boots, correctly fitted shin pads and suitable playing gear.
- Injured or bleeding players must leave play until treated and cleared to return.
- Head injury procedures should be followed.

Key Rules – Secondary

Overarching rules	Unless varied below – GBC Football is to be played as per the official FIFA Laws of the Game governed nationally by Football Australia.
Competitions	Senior 1st, Intermediate 1st, Junior 1st for both Boys and Girls
Team Size	Boys GBC Football is to be played as 11 players per side. Girls GBC Football can be played as 11 players per side when both schools have sufficient players – or, can be played as 9 players per side. Maximum team size of 16 players. Each team may have up to five substitute players. A school having less than 7 players by 15mins after the scheduled start time shall forfeit the match, notwithstanding the guidelines outlined in ‘Heat, First Aid and Start Times’ in Section 4 – Competition Rules . If a team drops below 7 available players the match must be abandoned resulting in a forfeit.
Match Duration	Senior and Intermediate boys will play 2 x 35min halves All other grades will play 2 x 25min halves Half time will be 5 minutes for all grades Injury time is not allowed for any matches.
Equipment	Both teams are to provide a quality, size 5 match ball.
Court/Field Dimensions	Pitches should be rectangular and measure between 90-120m in length and between 45-90m in width. Line markings should be as per standard IFAB regulations. Corner flags, and goal nets should be provided.
Match Start Times	Match times arranged by host school, with some flexibility by agreement.
Umpire/Referees	Qualified referees should be used especially for senior matches. Each school is to provide one linesman for each match.
Competition Points	3 for a win, 1 for a draw, 0 for a loss. Washed out matches will receive 1 point each.
Scoring	A goal is awarded when the entire ball crosses the goal line, between the goal posts. Each goal is worth 1 point.
Forfeit Scores	For all secondary matches, a score of 4 -0 will be recorded to the non forfeiting side.

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Substitutes	Teams may make unlimited interchanges in all grades from their maximum of five substitute players.
Uniform	Players to wear numbered school uniforms. Goalkeepers should be clearly distinguished from other players and the referee. If a clash of colours is likely, the away/visiting team should wear an alternative strip.
Player Conduct	A player receiving a red card will be immediately sent from the field and cannot be replaced. This player will also receive a one match suspension.
GBC Sport Specific Rules	If scores are tied at the end of the match a draw will be recorded. There will be no extra time or penalty shootout to find a winner.
Host School Responsibilities	Provide umpires, first aid, goal nets, corner posts and linesman flags.

Key Rules – Primary

Overarching rules	Unless varied below – GBC Primary Football is to be played as per the official FIFA Laws of the Game, and guided by the Football Australia MiniRoos National Playing Formats and Rules document.
Competitions	Mixed Year 3-4 and Mixed Year 5-6. Each team may be made up of both boys and girls in any ratio.
Team Size	Maximum of 14 players per team with 9 players on the field at any one time. A minimum of 6 players are required to commence a match.
Match Duration	2 x 20min halves with a 5 minute half time. Match timings can be shortened if necessary to keep day on schedule.
Equipment	Both Yr 3-4 and Yr 5-6 play with size 4 ball.
Court/Field Dimensions	Grounds must be clearly marked, netted and safe. Fields should be rectangular with dimensions approx. 65m x 45m Goal sizes should be a maximum of 5m wide x 2m high
Match Start Times	Match times arranged by host school, with some flexibility by agreement.
Umpire/Referees	Referees shall be organised by the host school and should have the necessary qualifications to officiate a game of football. The referee should teach and explain the rules where appropriate.
Competition Points	No competition points are kept in Primary competitions.
Scoring	A goal is awarded when the entire ball crosses the goal line, between the goal posts.
Substitutes	Unlimited interchange is allowed, but no more than 9 players from a team may be on the field at once.
Uniform	Players to wear school PE or sports uniform. Players to wear shin pads and moulded boots. Goalkeepers must be clearly identified.
Player Conduct	
GBC Sport Specific Rules	All GBC Primary football to follow Football Australia Small-Sided (minirooms) Football rules. Goalkeeper The goalkeeper may handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands, or played from the ground with their feet, within 6 seconds. The goalkeeper is not allowed to kick or drop kick the ball directly from their hands. Opponents must be at least 10m

	outside the penalty area and cannot move inside the penalty area until the ball is in play. Ball crossing touch line Throw in. The player faces the field of play, has part of each foot on the ground either on, or behind the touch line, uses both hands to deliver the ball from behind and over their head. The thrower must not touch the ball again until it has touched another player. Opponents must be at least 5m away from the ball until it enters the field of play. A goal cannot be scored directly from a throw in. Ball crossing goal line after touching defending team last Corner kick. A player from the attacking team places the ball inside the corner arc. Opponents must be at least 5m away from the ball until it is in play. The ball is in play when it is kicked and moves. Ball crossing goal line after touching attacking team last Goal kick from anywhere within the penalty area. Opponents remain at least 10m outside the penalty area until the ball is in play. The ball is in play once it is kicked directly out of the penalty area. Fouls and misconduct Indirect free kicks are awarded for all acts of handball or fouls and misconduct. Opponents must be at least 5m away from the ball when the indirect free kick is taken. (An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal) For deliberate or serious acts of handball or fouls and misconduct in the penalty area, a penalty kick is awarded from an 8m penalty mark with only the goalkeeper in position. All other players must be outside the penalty area and be at least 5m behind the penalty mark. There is no formal offside rule enforced however coaches and referees should discourage players from permanently standing in blatant offside positions.
Mercy Rule	If a team is being heavily outplayed, the referee, in consultation with both team coaches may enforce a mercy rule. This may include one or more of the following options: - Reduce the number of players on the leading team - Increase the number of players on the trailing team - Move certain players from offensive to defensive positions - Introduce passing restrictions (ie, every player on team must touch ball before a shot can be taken) - Loaning a skilled player to opposing team. If the balance of play is restored, the referee, in consultation with both team coaches may revoke the mercy rule.
Host School Responsibilities	Provide referees, first aid, goal nets, corner flags and match ball.

13. Netball

Netball is a medium-risk sport. The main focus is safe courts, qualified supervision, clear match administration and fair play across senior and primary competitions.

Safety and Supervision

- Netball is a medium-risk activity.
- An adult with first aid knowledge must be present, and a school staff member remains responsible if an outside coach is used.
- Leaders should be suitably experienced or qualified.
- A first aid kit must be available.
- Courts and goal posts must be safe, well maintained and free of hazards.
- Players should wear suitable footwear, remove jewellery, manage nails safely and avoid unsafe body contact.
- In hot weather, water breaks should be used where needed.
- Any player with bleeding must leave play until treated and cleared to return.

Key Rules – Secondary

Overarching rules	Unless varied below – GBC Netball is to be played as per The Rules of Netball as governed by World Netball.
Competitions	Girls - Senior 1 st , Senior 2 nd , Intermediate 1 st , Intermediate 2 nd , Junior 1st, Junior 2 nd
Team Size	Maximum of 12 players per team with 7 players on the court at any one time. A minimum of 5 players are required to commence a match. A school having less than 5 players by 15mins after the scheduled start time shall forfeit the match, notwithstanding the guidelines outlined in 'Heat, First Aid and Start Times' in Section 4 – Competition Rules .
Match Duration	4 x 12min quarters. 2min break between quarters and 4min break at half time. No injury time is added
Equipment	The host school is to provide a quality, size 5 netball for matches.
Court/Field Dimensions	Standard sized netball court. Goal posts set at 3.05m (10ft)
Match Start Times	Match times arranged by host school, with some flexibility by agreement.
Umpire/Referees	Umpires shall be organised by the host school and should have the necessary qualifications to officiate a game of Netball. Each match should be played with a minimum of two umpires with stronger qualifications required for senior matches.
Competition Points	3 for a win, 1 for a draw, 0 for a loss. Washed out matches will receive 1 point each.
Scoring	Both teams to provide scorers with the host team to provide central timing.
Forfeit Scores	For all secondary matches, a score of 30 -0 will be recorded to the non forfeiting side.
Substitutes	Rolling substitutions to apply to all secondary matches. No limit to rolling substitutions within a game. The substitute player must stand within the substitute zone and be wearing the bib of the position they are replacing. Before leaving the substitution box the player must tag hands with the player being replaced.
Uniform	Players to wear school netball uniforms. When uniforms clash, it is the responsibility of the away team to source alternate uniforms or different coloured bibs.

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	All players to cut long fingernails (or wear gloves). All jewellery and facial piercings (including ear piercings) must be removed. Other piercings must be taped.
Player Conduct	A player sent off receives at least a one match suspension.
GBC Sport Specific Rules	
Host School Responsibilities	Provide umpires, first aid, score sheet and match ball.

Key Rules – Primary

Overarching rules	Unless varied below – GBC Netball is to be played as per The Rules of Netball as governed by World Netball.
Competitions	Mixed Year 3-4 and Mixed Year 5-6. Each team may be made up of both boys and girls in any ratio.
Team Size	Maximum of 12 players per team with 7 players on the court at any one time. A minimum of 5 players are required to commence a match.
Match Duration	4 x 10min quarters with short breaks. Match timings can be shortened if necessary to keep day on schedule.
Equipment	Yr 3-4 play with size 4 ball. Yr 5-6 play with a size 5 ball.
Court/Field Dimensions	Standard sized netball court. Goal posts set at 3.05m (10ft) for Yr 5-6 and 2.75m (9ft) for Yr 3-4 where possible.
Match Start Times	Match times arranged by host school, with some flexibility by agreement.
Umpire/Referees	Umpires shall be organised by the host school and should have the necessary qualifications to officiate a game of netball. Each match should be played with a minimum of one umpire with two umpires being preferred. The umpire should teach and explain the rules where appropriate.
Competition Points	No competition points are kept in Primary competitions.
Scoring	
Substitutes	Substitutes can be made at quarter breaks, or at any time for injury.
Uniform	Players to wear school PE or sports uniform. Teams are to provide their own bibs. All jewellery is to be removed and long nails are to be trimmed. Taping jewellery or nails is not accepted.
Player Conduct	
GBC Sport Specific Rules	Primary rules allow more flexibility for younger players, including extra time to pass and lighter treatment of stepping in younger year levels. One-on-one defence is expected, with the 3-foot rule applying. Years 3-4 do not defend the shot. In the year 3-4 competition only, the centre pass is taken by the non-scoring team rather than the standard alternate practice.
Mercy Rule	If a team is being heavily outplayed, the umpire, in consultation with both team coaches may enforce a mercy rule. This may include one or more of the following options: - Reduce the number of players on the leading team - Move certain players from offensive to defensive positions - Introduce passing restrictions (ie, every player on team must touch ball before a shot can be taken)

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	- Loaning a skilled player to opposing team. If the balance of play is restored, the umpire, in consultation with both team coaches may revoke the mercy rule.
Host School Responsibilities	Provide umpires, first aid and match ball

14. Touch Football

Touch Football is a medium-risk team sport with modified contact rules. The focus is on safe play, clear officiating, fair participation and simple rules for senior and primary competitions.

Safety and Supervision

- Touch is a medium-risk activity.
- An adult with first aid knowledge must be present, and a school staff member remains responsible if an outside coach is used.
- Leaders should be suitably experienced or qualified.
- A first aid kit must be available.
- Players should wear suitable footwear, and playing areas must be level, clear and well set up.
- Students should warm up properly, know the rules and avoid rough contact.
- Any player with bleeding must leave play until treated and cleared to return.

Key Rules – Secondary

Overarching rules	Unless varied below – GBC Touch Football is to be played as per the Touch Football Rules as governed by Touch Football Australia.
Competitions	Senior 1 st , Senior 2 nd , Intermediate 1 st , Intermediate 2 nd , Junior 1st, Junior 2 nd for both Boys and Girls
Team Size	Maximum of 14 players per team with 6 players on the field at any one time. A minimum of 4 players are required to commence a match. A team having less than 4 players by 15mins after the scheduled start time shall forfeit the match, notwithstanding the guidelines outlined in 'Heat, First Aid and Start Times' in Section 4 – Competition Rules .
Match Duration	2 x 20min halves. 5min break at half time.
Equipment	The host school is to provide a quality, size 5 (senior) football for matches.
Court/Field Dimensions	Fields should be no longer than 70m and no wider than 50m. They should also be no smaller than 50m long and 38m wide.
Match Start Times	Match times arranged by host school, with some flexibility by agreement.
Umpire/Referees	Referees shall be organised by the host school and should have the necessary qualifications to officiate a game of Touch. Each match should be played with a minimum of one referee except for the Senior 1 st who will play with two referees.
Competition Points	3 for a win, 1 for a draw, 0 for a loss. Washed out matches will receive 1 point each.
Scoring	If scores are tied at the end of the match, a draw is recorded and there will be no 'Drop Offs'. This includes any Finals matches.
Forfeit Scores	For all secondary matches, a score of 4 -0 will be recorded to the non forfeiting side.
Substitutes	Unlimited substitutions are permitted and should be made through the substitution box only.
Uniform	Players to wear numbered school uniforms. Touch shoes, grass shoes or joggers may be worn. No spikes or metal studs allowed.
Player Conduct	A player sent off receives at least a one match suspension.
GBC Sport Specific Rules	
Host School Responsibilities	Provide umpires, first aid, score sheet and match ball.

Key Rules – Primary

Overarching rules	Unless varied below – GBC Primary Touch Football is to be played as per the Touch Football Rules as governed by Touch Football Australia.
Competitions	Mixed Year 3-4 and Mixed Year 5-6. Each team may be made up of both boys and girls in any ratio.
Team Size	Maximum of 14 players per team with 6 players on the field at any one time. A minimum of 4 players are required to commence a match.
Match Duration	2 x 20min halves. 5min break at half time.
Equipment	The host school is to provide a quality, size 4 football for matches.
Court/Field Dimensions	Fields should be no longer than 70m and no wider than 50m. They should also be no smaller than 50m long and 38m wide. Yr3-4 teams may play on a smaller field.
Match Start Times	Match times arranged by host school, with some flexibility by agreement.
Umpire/Referees	Referees shall be organised by the host school and should have the necessary qualifications to officiate a game of Touch. Each match should be played with a minimum of one referee. The referee should teach and explain the rules where appropriate.
Competition Points	No competition points are kept in Primary competitions.
Scoring	
Substitutes	Substitutes can exchange with another player at any time from the centre of the field. The player must run off the field before the new player goes on.
Uniform	Players to wear school PE or sports uniform. Touch shoes, grass shoes or joggers may be worn. No spikes or metal studs allowed.
Player Conduct	
GBC Sport Specific Rules	Year 3-4 teams are allowed to have a coach on the field (behind the line of play) to guide and support players. They are also to play under the ‘one mistake rule’ – ie, the first rule infringement that a team makes when in possession of the ball will be called as a ‘first mistake’ and then the roll ball count. ‘First mistake’ roll ball or a change of possession will take place instead of tap penalties for infringements. A tap will only be taken for starts and restarts of play at the halfway line. For ‘minor’ infringements the referee may allow a replay of the action. These may be repeated without a change of possession (this will be at the discretion of the referee) Year 3-4 teams – the acting half must pass the ball to another player before they are able to join in further play. The acting half must pass straight away rather than a deliberate delay. The defending players cannot move forward until the first receiver catches the ball.
Mercy Rule	If a team is being heavily outplayed, the referee, in consultation with both team coaches may enforce a mercy rule. This may include one or more of the following options: - Every error a team makes is treated as a <i>touch</i> rather than a <i>turnover</i>, allowing them to complete a full set of six touches. - Reduce the number of players on the leading team

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	- Move certain players from offensive to defensive positions - Introduce passing restrictions (ie, every player on team must touch ball before a try can be scored) - Loaning a skilled player to opposing team. If the balance of play is restored, the referee, in consultation with both team coaches may revoke the mercy rule.
Host School Responsibilities	Provide umpires, first aid and match ball

15. Volleyball

Volleyball is a medium-risk team sport played under standard volleyball rules with some GBC-specific competition arrangements. The main focus is safe courts, qualified supervision and clear match administration.

Safety and Supervision

- Volleyball is a medium-risk activity.
- An adult with first aid knowledge must be present, and a school staff member remains responsible if an outside coach is used.
- Leaders should be suitably experienced or qualified.
- A first aid kit must be available.
- Courts must be safe, level, non-slip and clear of hazards, with enough space around them.
- Players should wear suitable footwear and manage nails safely.
- Indoor venues should have suitable lighting and ventilation.

Key Rules - Secondary

Overarching rules	Unless varied below – GBC Volleyball is to be played as per the official rules of FIVB as adopted nationally by Volleyball Australia.
Competitions	Senior 1 st , Senior 2 nd , Intermediate 1 st , Intermediate 2 nd , Junior 1st, Junior 2 nd for both Boys and Girls
Team Size	Maximum of 12 players per team with 6 players on the court at any one time. A minimum of 6 players are required to commence a match. A school having less than 6 players by 15mins after the scheduled start time shall forfeit the match, notwithstanding the guidelines outlined in 'Heat, First Aid and Start Times' in Section 4 – Competition Rules .
Match Duration	Senior 1 st play best of 5 sets. All other competitions play best of 3 sets. <i>**From 2027 look to adopt a fixed match time of 55min (as per Volleyball Schools cup) except for Senior 1st matches.</i>
Equipment	The host school is to provide quality, size 5 volleyballs for matches and warm ups.
Court/Field Dimensions	Net Heights as follows: Senior Boys = 2.35m Inter Boys = 2.24m Junior Boys = 2.15m Senior Girls = 2.15m Inter Girls = 2.15m Junior Girls = 2.10m
Match Start Times	Match times arranged by host school, with some flexibility by agreement.
Umpire/Referees	Qualified referees should be used especially for senior matches. Host school to provide as a minimum: - 1 x 1st referee - 1 x 2nd referee - 1-2 trained scorers - 2-4 linespeople
Competition Points	3 for a win, 1 for a draw, 0 for a loss. Washed out matches will receive 1 point each.
Scoring	The team winning a rally scores a point. When the receiving team wins a rally, it gains a point and the right to serve and its players rotate one position clockwise.

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	Sets are played to 25 points, with deciding sets to 15. Teams must win by 2 points. In the case of a 24-24 tie, play continues until a 2 point lead is achieved.
Forfeit Scores	For Senior 1 st matches, a score of 3 -0 will be recorded to the non forfeiting side. For all other grades a score of 2 – 0 will be recorded to the non forfeiting team.
Substitutes	Unlimited substitutions in all grades except Senior 1 st . Senior 1 st teams shall play using the 12 sub rule. I.e, a team shall be allowed a maximum of 12 substitutions in any one set. Players starting a set may be replaced by a substitute and may subsequently re-enter the set twice. Each substitute may enter the court three times. Players re-entering the set must assume the original position in the service order in relation to other team mates. No change may be made in a players position in the service order unless necessitated by an injury requiring an abnormal substitution.
Uniform	Players to wear numbered school uniforms.
Player Conduct	A player sent off receives at least a one match suspension
GBC Sport Specific Rules	Teams in all grades may use Libero players (defensive substitute players) but to do so they must wear contrasting uniform colours, be recorded on the scoresheet as a Libero player and adhere to all other regulations governing the Libero as set out in Chapter 6 of the FIVB rules of the game.
Host School Responsibilities	Provide match officials (see above), first aid, score sheet and match ball(s).

16. Appendix (not finalised)

Carnival Specific Details:

- Swimming Carnival Event list and Categories
- Cross Country Race Distances

Track and Field Carnival

Event Categories:

Track	Field
100m (A,B,C,D) – ALL Age Groups	Discus (A) – ALL Age Groups
200m (A,B) – ALL Age Groups	High Jump (A) – ALL Age Groups
400m (A) – 13yr, 14yr, 15yr, 16yr, Open	Javelin (A,B) – 13yr ,14yr ,15yr ,16yr, Open
800m (A,B) – ALL Age Groups	Long Jump (A,B) – ALL Age Groups
1500m (A) – 13yr, 14yr, 15yr, 16yr, Open	Shotput (A,B) – ALL Age Groups
3000m (A,B) – 14yr+	Triple Jump (A,B) – ALL Age Groups
4 x 100m Relay – ALL Age Groups	

Scoring:

Place	'A' Category events	'B', 'C', 'D' category events	Relay events
1 st	8 points	4 points	16 points
2 nd	6 points	3 points	12 points
3 rd	5 points	2.5 points	10 points
4 th	4 points	2 points	8 points
5 th	3 points	1.5 points	6 points
6 th	2 points	1 point	4 points
7 th	1 point	0.5 points	2 points

Starting Heights/Weights:

	Boys	Girls
High Jump – Starting Height	9yr = 0.9m 10yr = 0.95m 11yr = 1.00m 12yr = 1.15m 13yr = 1.30m 14yr = 1.40m 15yr = 1.45m 16yr = 1.50m Open = 1.55m	9yr = 0.90m 10yr = 0.95m 11yr = 1.00m 12yr = 1.10m 13yr = 1.20m 14yr = 1.25m 15yr = 1.25m 16yr = 1.30m Open = 1.30m
Discus - Weight	9yr = 500g 10yr = 500g 11yr = 750g 12yr = 750g 13yr = 1.0kg 14yr = 1.0kg 15yr = 1.0kg	9yr = 500g 10yr = 500g 11yr = 750g 12yr = 750g 13yr = 1.0kg 14yr = 1.0kg 15yr = 1.0kg

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	16yr = 1.5kg Open = 1.5kg	16yr = 1.0kg Open = 1.0kg
Javelin – Weight	13yr = 600g 14yr = 700g 15yr = 700g 16yr = 700g Open = 700g	13yr = 400g 14yr = 500g 15yr = 500g 16yr = 500g Open = 500g
Shotput – Weight	9yr = 2kg 10yr = 2kg 11yr = 2kg 12yr = 3kg 13yr = 3kg 14yr = 4kg 15yr = 4kg 16yr = 5kg Open = 5kg	9yr = 2kg 10yr = 2kg 11yr = 2kg 12yr = 3kg 13yr = 3kg 14yr = 3kg 15yr = 3kg 16yr = 3kg Open = 3kg

Trophies/Pennants:

Trophies and Pennants will be awarded to the winning school for each Age Group (Boys and Girls from 9yrs through to Opens) Individual Age Group winners will receive a Medal and Certificate. Trophies and Pennants will also be awarded for:

- Primary Boys/Girls Aggregate
- Secondary Boys/Girls Aggregate
- Primary Boys/Girls Percentage
- Secondary Boys/Girls Percentage
- Primary Co-Educational
- Secondary Co-Educational

GBC Policies and Guidelines:

- GBC First Aid Policy
- [Australian Sports Commission –Concussion Guidelines for Youth and Community Sport](#)
- [Sports Medicine Australia – Extreme Heat Guidelines](#)

Version	Date	Description	Author
1.0	June 2026	Complete revision of GBC By-Laws	Eddie Fardell
1.1	July 2026	Updated after initial feedback from GBC Sport Coordinators	Eddie Fardell